
Rob Bridgett

Senior Director

robbridgett.com
rob@robbridgett.com

I am an ambitious and cheerful leader focused on crafting the most exciting experiences in video games. My work extends across a wide variety of game genres on all major platforms. I have 26 years design, implementation and directorial experience; leading teams to achieve excellence in sound, music, dialogue and mixing.

I hold both Canadian and UK citizenship and am a full BAFTA member. I am also the author of several books on video game audio development, including 'Leading with Sound' (2021) and 'The Game Audio Director's Guide' (2026).

Education

Master's Degree
Sound Design for the Moving Image
Bournemouth University, UK
Sep 1998 - Sep 1999

Bachelor's Degree
Film & Television (2:1)
Derby University, UK
Sep 1993 - Jul 1996

Experience

Senior Manager, Sound
PlayStation
Canada
February 2022 - Present

Senior Audio Director
Eidos Montreal (Square Enix)
Montreal, Canada
May 2015 - February 2022

Producer & Audio Director
Clockwork Fox Studios
St John's, Canada
Jan 2013 - May 2015

Senior Audio Director
Radical Entertainment (Activision)
Vancouver, Canada
Dec 2007 - Jun 2012

Studio Audio Director
Swordfish Studios (Vivendi)
Birmingham, UK
Jun 2007 - Jul 2008

Audio Director
Radical Entertainment (Vivendi)
Vancouver, Canada
Jul 2003 - Jun 2007

Sound Designer / Audio Director
Climax Studios
Fareham & Nottingham, UK
Aug 2001 - Jul 2003

Sound Designer
Antenna Audio
London, UK
Jun 2001 - Aug 2001

Recording Engineer & Sound Designer
Matinee Sound and Vision
Reading, UK
Jun 2000 - Jul 2001

Selected Credits

Saros, Death Stranding 2, Helldivers 2, Ghost of Yōtei, Concord, Spider-man 2, God of War:Ragnarök, Lego Horizon, Until Dawn
(as senior manager of sound, Foley and external sound @ PlayStation CA) (2022-present)

Shadow of the Tomb Raider
(senior audio director) (2018)

Zorbit's Math Adventure Series
(producer & audio director)
(2013-2015)

Prototype 2
(senior audio director) (2012)

50 Cent: Blood on the Sand
(audio director) (2009)

Prototype
(sound mixer & cut-scene sound designer) (2009)

Crash: Mind Over Mutant
(sound mixer) (2008)

Timeshift
(cut-scene sound designer) (2007)

Scarface: The World Is Yours
(audio director) (2006)

Sudeki
(sound designer / director) (2004)

Serious Sam: Next Encounter
(sound designer & composer) (2004)

Vanishing Point
(sound designer) (2000)